

Department of Multimedia and Animation Arts
Course of Master – Master’s Program in New Media Arts

I 、 Educational Objective :

1. Research

It emphasizes innovative creation with digital and mass media with cultural and aesthetic insights.

2. Creation in New Media Arts

It offers a comprehensive, multidisciplinary approach to new media arts that promotes individual exploration and innovative thinking.

II 、 The curriculum features a solid foundation in

- A. Aesthetic sensibilities with cultural insights
- B. Research abilities
- C. Practical application in New Media Arts
- D. Creation and Integration abilities
- E. International perspectives and communication capabilities

III 、 Graduation Credits : 45 Credits (Thesis 6 credits) ,
 Degree : MFA

IV 、 P P

● Required Courses :

| Course | unit | 1 academic year | | 2 academic year | | Note |
|------------------------------------|------|-----------------|--------------|-----------------|--------------|--------------|
| | | 1nd semester | 2nd semester | 1nd semester | 2nd semester | |
| Seminar | 3 | 3 | | | | In One Class |
| Research Methods | 3 | | 3 | | | In One Class |
| English in New Media and Animation | 3 | | | 3 | | In One Class |
| Total | 9 | 3 | 3 | 3 | 0 | |

● Elective Courses :

| Course | unit | 1 academic year | | 2 academic year | | Note |
|--|------|-----------------|--------------|-----------------|--------------|--------------|
| | | 1nd semester | 2nd semester | 1nd semester | 2nd semester | |
| Studies on User Interface | 3 | 3 | | | | |
| Research on Digital Art and Aesthetics | 3 | 3 | | | | |
| Internet Programming | 3 | 3 | | | | |
| Experimental Animation Research and Practice | 3 | 3 | | | | In One Class |
| Video Art | 3 | 3 | | | | |
| Electronic Media Installation Art | 3 | 3 | | | | |
| Qualitative Research | 3 | 3 | | | | In One Class |
| Music-Inspired Design Research | 3 | 3 | | | | In One Class |
| Interactive Sound Research | 3 | 3 | | | | |
| Game Development Programming (1) | 3 | 3 | | | | |
| Research on Game Design | 3 | | 3 | | | In One Class |
| Interactive Installation Art Project | 3 | | 3 | | | |
| Animation in Interactive Performance | 3 | | 3 | | | In One Class |
| Net Art Project | 3 | | 3 | | | |
| Internet Technology and Application | 3 | | 3 | | | In One Class |
| Computer Language in Internet-Multimedia | 3 | | 3 | | | |
| New Media Art Project | 3 | | 3 | | | |
| New Media Art and Creative Strategies | 3 | | 3 | | | |
| Animation Aesthetics | 3 | | 3 | | | In One Class |

| Course | unit | 1 academic year | | 2 academic year | | Note |
|---|------|-----------------|--------------|-----------------|--------------|--|
| | | 1nd semester | 2nd semester | 1nd semester | 2nd semester | |
| Music for Multimedia Research | 3 | | 3 | | | |
| Interactive Sound and Image Design | 3 | | 3 | | | |
| Game Development Programming (II) | 3 | | 3 | | | |
| Literature Review | 3 | | | 3 | | |
| Game Proposal | 3 | | | 3 | | In One Class |
| Interdisciplinary Art Project | 3 | | | 3 | | |
| Interactive Web Site Design | 3 | | | 3 | | In One Class |
| Studies on Animated Film | 3 | | | 3 | | In One Class |
| New Media and Live Art | 3 | | | 3 | | |
| Open Source Software Programming | 3 | | | 3 | | |
| Studies on Digital Content Industry | 3 | | | | 3 | |
| Research on Web Application | 3 | | | | 3 | |
| Interactive Digital Art Project | 3 | | | | 3 | |
| Project Research of Internship | 3 | | | | 3 | |
| New Media Art International Exchange and Planning | 3 | | | | 3 | |
| Web Planning and Practice | 3 | | | | 3 | In One Class |
| Trend of Contemporary Art | 3 | | | | 3 | |
| Interactive Programming | 3 | | | | 3 | |
| Total | 111 | 30 | 36 | 21 | 24 | Depending on the actual needs of elective courses opened |